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| **A Push-up** | **Punching the Air** | **Picking a flower** |
| **A Jumping Jack** | **Stop – Drop – And Roll** | **Throwing a ball** |
| **A Sit-up** | **A Monkey** | **Eating a sandwich** |
| **A Downward-Dog** | **A Fish** | **Slapping a Mosquito** |
| **A Snow-angel** | **A Ballerina** | **Shoot a basketball** |

**Coding Charades:**

* Print out one copy of this sheet, cut up the squares, and place them in a jar/container.
* Explain how in Lego Mindstorms: Fix the Factory, you are instructing a robot to do the basic command of picking up a box. We are now going to play coding charades, where the little buddy will draw a piece of paper, and using basic 2-3 word instructions, try to get their big buddy to do the action. Everyone else will try to guess what the action is. Once everyone has guessed move on to the next pair.
* Example instructions: “Lift left hand” “lift right hand” “put hands in front of face” “bend knees” “extend arms up” “jump” (shoot a basketball).