Invention Matching Game Instructions

Need: 42 cards (can be laminated) and a flat surface.

1. Shuffle your cards, and lay them out on a table or the floor.
2. Roll a die or play rock-paper-scissors to see who goes first.
3. Each player tries to guess or remember the placement of the different images.
4. When a player makes a match, they get to keep going until they fail to make a match.
5. The player with the most matches at the end wins!